

# PREVENTATIVE MAINTENANCE PROGRAM CHECKLIST

## SUMP PUMP

SITE AND BLDG #: NY023-319

MECHANIC  
SIGNATURE: *Dean Rowe*

DATE: 3/7/23

LOCATION/RM #:

START TIME: 3pm

FINISH TIME: 3pm

Site Location	WO #	Asset #	PM #	Manufacturer	Model Number	Serial #	Asset Description	Asset Location
NY023-319	21272	9548	PM-QT-9548				J-31 1-pc Sump Pump, Electric Rm A005	

CHECK POINT	CHECKPOINT DESCRIPTION	TASK COMPLETE		NOTES/ ACTIONS (IF TASK COMPLETE IS CHECKED NO, PROVIDE EXPLANATION)
		YES	NO	
SPECIAL INSTRUCTIONS				
1	In addition to the procedure(s) outlined in this standard, the equipment manufacturer's recommended maintenance procedure(s) and/or instruction(s) shall be strictly adhered to.			
2	Schedule outage with operating personnel.			
3	Follow lock out/tag out procedures always. De-energize or discharge all hydraulic, electrical, mechanical, or thermal energy prior to beginning work.			
4	If the material removed from the pump is hazardous, contact the Regional S&EM office for disposal instructions.			
5	If strainer cleaning requires removal of pump unit which should be considered a repair and not general maintenance.			
6	Excessive sediment and debris, not removed by flushing the pit should be handled on a project basis, and not considered under this standard.			
TO BE PERFORMED AT EACH INSPECTION SERVICE				

1	Remove cover plates and flush pit.			
2	Inspect check valve.			
3	Inspect interior of pit for cracks.			
4	Inspect cover plate gaskets and replace if necessary.			
5	Insure the unit is operating properly, report any deficiencies			
6	Clean up work area and remove all debris.			

Note: The technician shall perform any repairs identified during PM up to \$250 (direct labor and direct material cost) per PM occurrence. For any deficiencies found exceeding \$250 open a corrective maintenance (CM) ticket and include the Asset #, WO #, photos, and a detailed description of the deficiency. To be performed by: General Maintenance Worker **Additional Notes:**

Does Not Exist

(Remove from PM checklist)

